

School Store

POS Systems Group 877-271-3730

www.schoolpos.com

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Win \$100.00 to \$1,000.00 or Amazon Gift Card

Choose 2 or more marketing ideas (see below) - or makeup your own. Tell us your marketing story. Were you successful? Dates involved? Supply evidence to back-up: Images, Video, POS Sales Report/Graphs. Eligible student(s) must attend a school that uses our POS System Submit each contest entry with School, Teacher & student(s) names to: email: info@schoolpos.com Entry Deadline: 5/27/22

- 1. **Internet Marketing** (Online ordering, Web Sites, Google-Business, Search listing..)
- 2. **Social Media Marketing** (Facebook, Instagram, Twitter, YouTube,)
- 3. Announcements & Video Commercials
- **4. Community Adv.** (Advertise in local paper, radio/t.v. station, bulletin boards, ...)
- 5. **Coupons** (Coupon Codes, Paper Coupons, Show Report Card for \$% deal)
- 6. **Calendar Promos** (Plan dates/times that sale begins & ends)
- 7. Combo \$ (Pre-Package of specific items at a special \$, Gift Bag, Hat/Shirt...)
- 8. Mix & Match (Sell 2 or more like or unlike items at a Group \$, 2/\$1.00..)
- 9. **Delivery Service** (Room & School Building Delivery, Postal Delivery,...)
- 10. New Product Announcements
- 11. Curbside Pickup Service
- 12. **Special Event Days** (Freshman Registrations, Alumni-Saturday, ..)
- 13. Contest Events (Grade Level Sales Contest, Seniors v. Juniors, Trivia ?,..)
- 14. **Charity Donations** (Charity of month, round-up \$ amount, Donate loyalty reward)
- 15. Customer Loyalty Rewards (Sales history threshold = Free Gift or \$ Credit)
- 16. **Signage** (Digital Signs, Hall Signs, Enterprise Sign)
- 17. **Product Sampling** (new product survey, blind taste tests, ...)
- 18. **Merchandising** (shelf organization, floor displays, counter impulse, display case)
- 19. **Mobile "pop-up" Sales** (sporting events, Open House, Conferences, ...)
- 20. **Partner with Groups** (Booster Clubs, Alumni, Sports Teams, ...)
- 21. **Gift Card Sales & Payments** (popular at Open House, student positive reward,...)
- 22. Credit Card Payments (electronic payment increases sales 30% or more)
- 23. **Staff House Accounts** (30-day charge increases sales, Wear & adv. Swag...)
- 24. **Pre-Paid Student Accounts** (student ID# used as internal, debit card,...)